

Eclat:
Automatic Generation and
Classification of Test Inputs

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The Problem

- Suppose you have a program that works
 - It passes an existing test suite
 - Its observable behavior appears correct
- You want improved confidence in the program's reliability
 - Ensure that the program works on different inputs
 - If program's operation incorrect on some input, fix the program and add a new test case to test suite

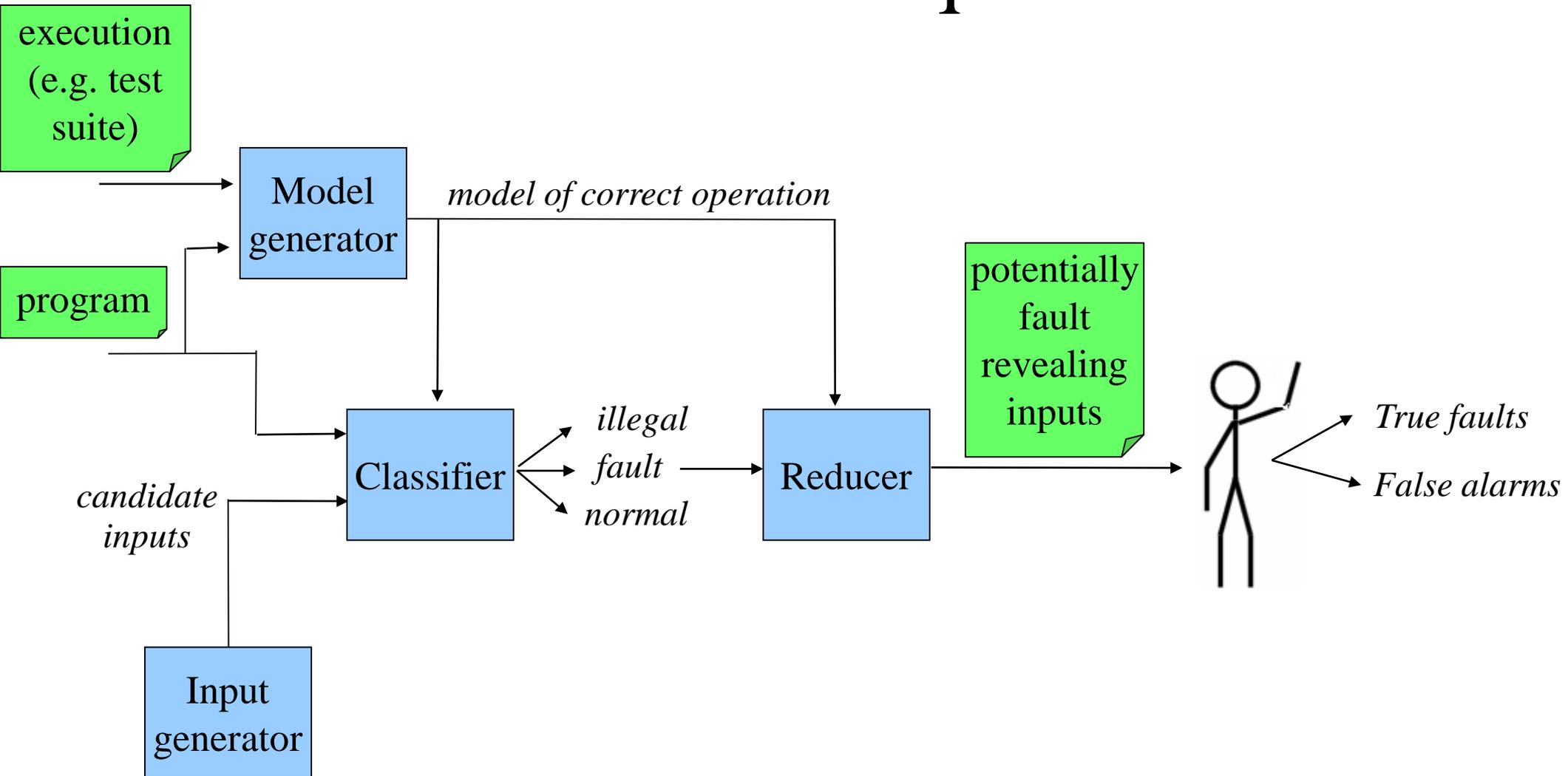
Input Generation

- Can automatically generate test inputs
 - Random generation [Klaessen & Hughes 2002, ...]
 - Bounded exhaustive testing [Boyapati et al. 2002]
 - Constraint solving [Korel 1996, Gupta 1998, ...]
 - Many more...
- Without automatic tool support, must inspect each resulting input (unless executable spec/oracle exists)
 - Is the input fault-revealing?
 - Is the input useful?

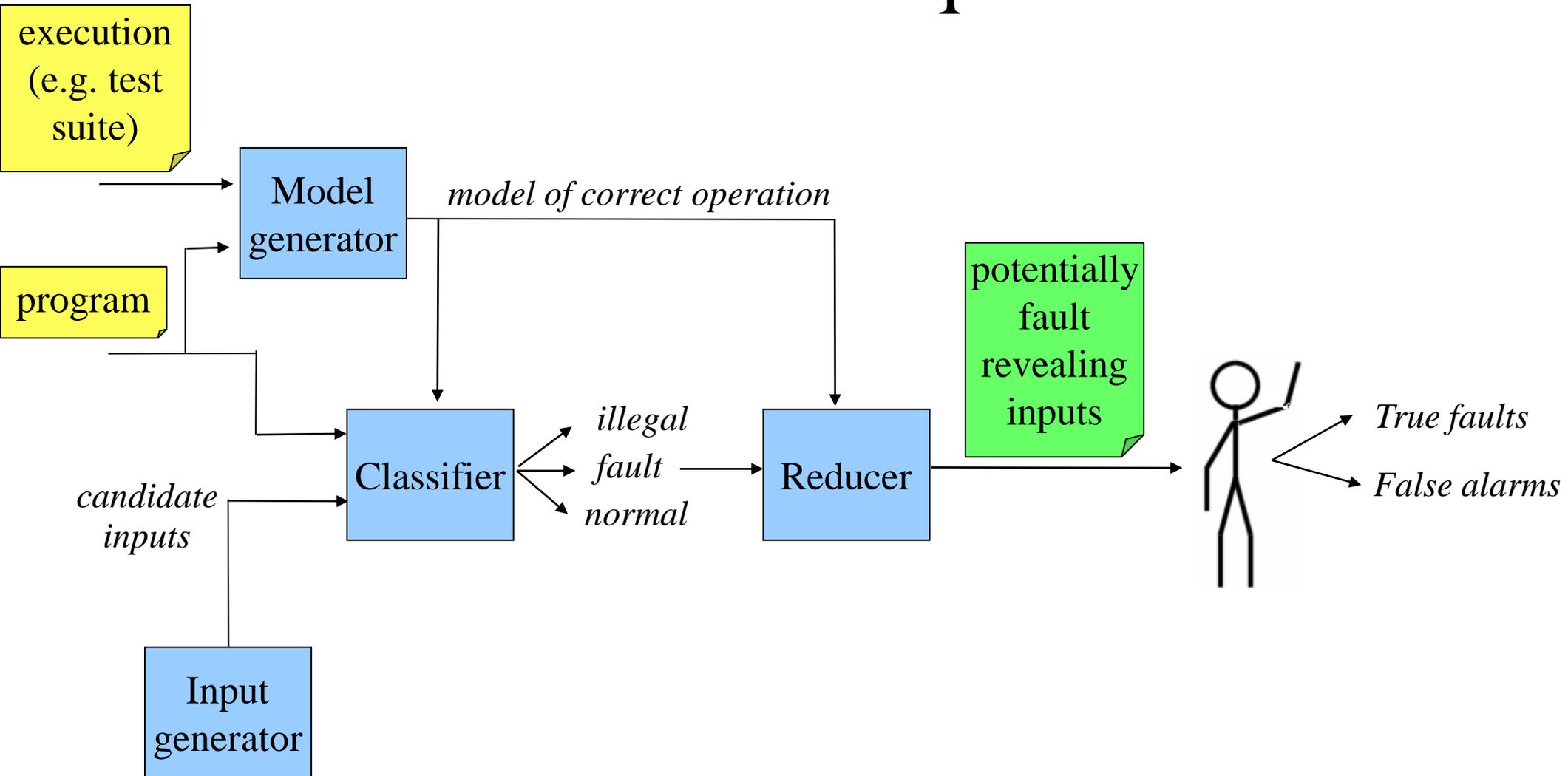
Research Goal

- Help the user select from a large number of inputs, a small “promising” subset:
 - Inputs exhibiting new program behavior
 - Inputs likely to reveal faults

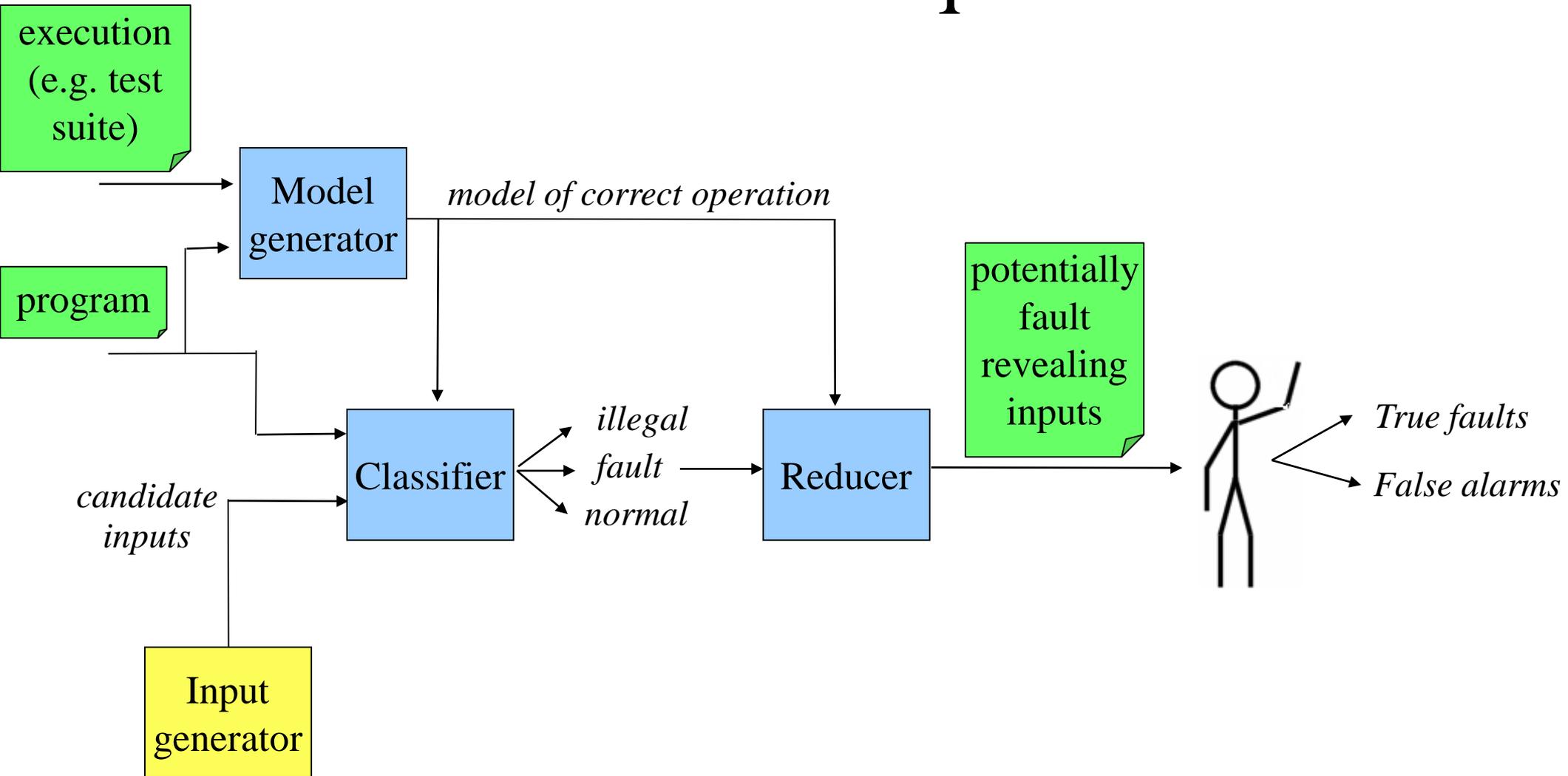
The Technique



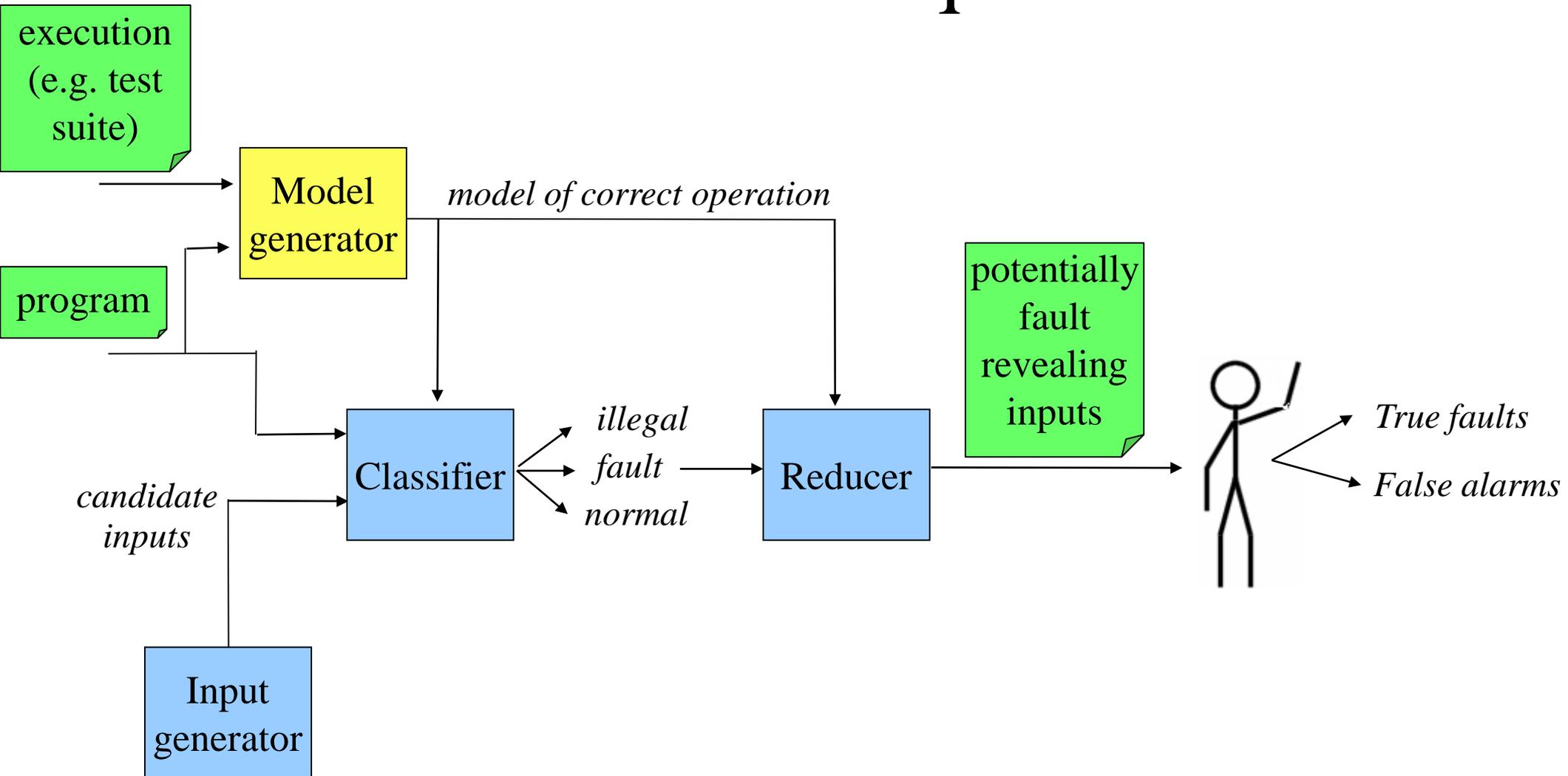
The Technique



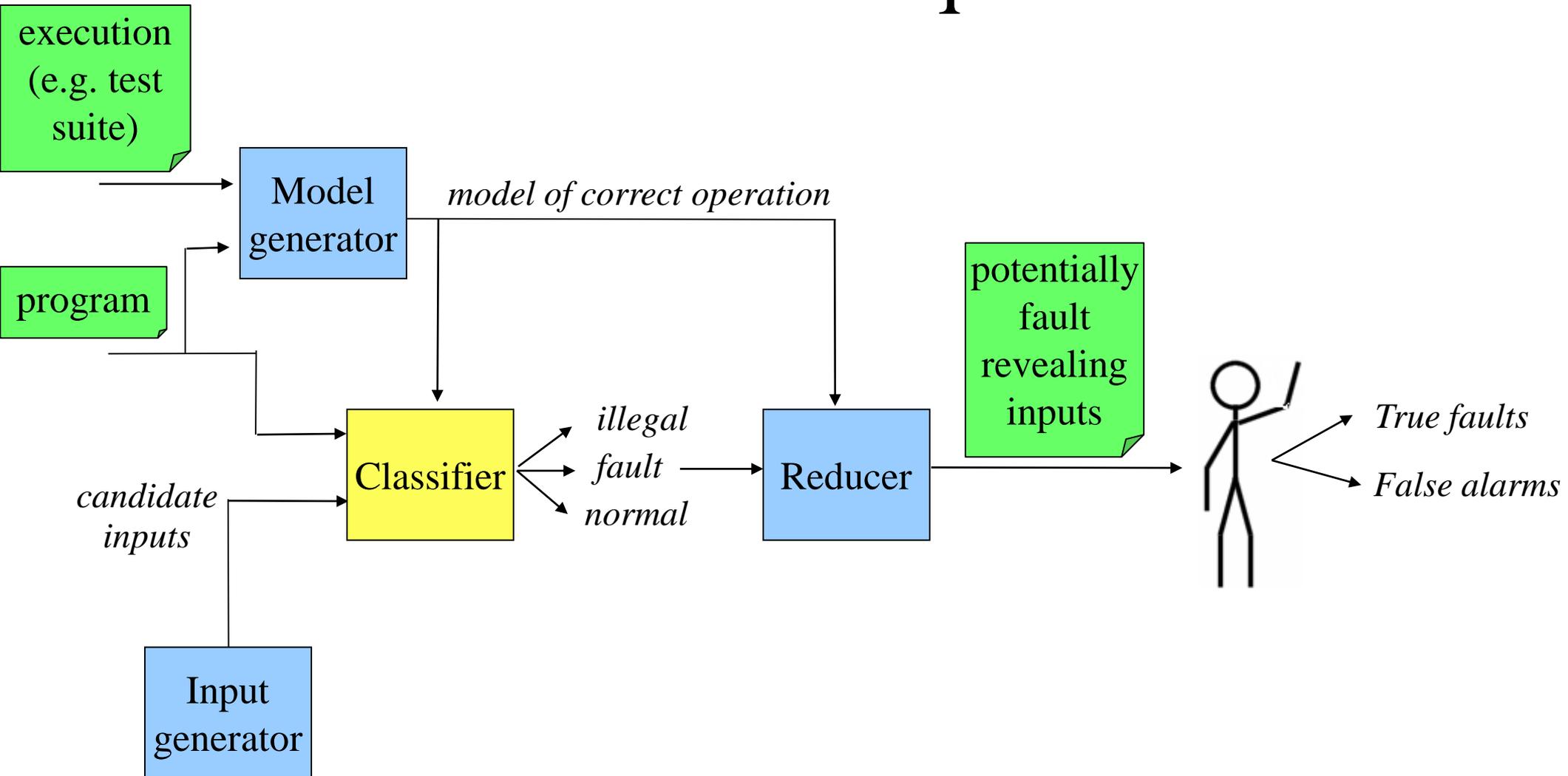
The Technique



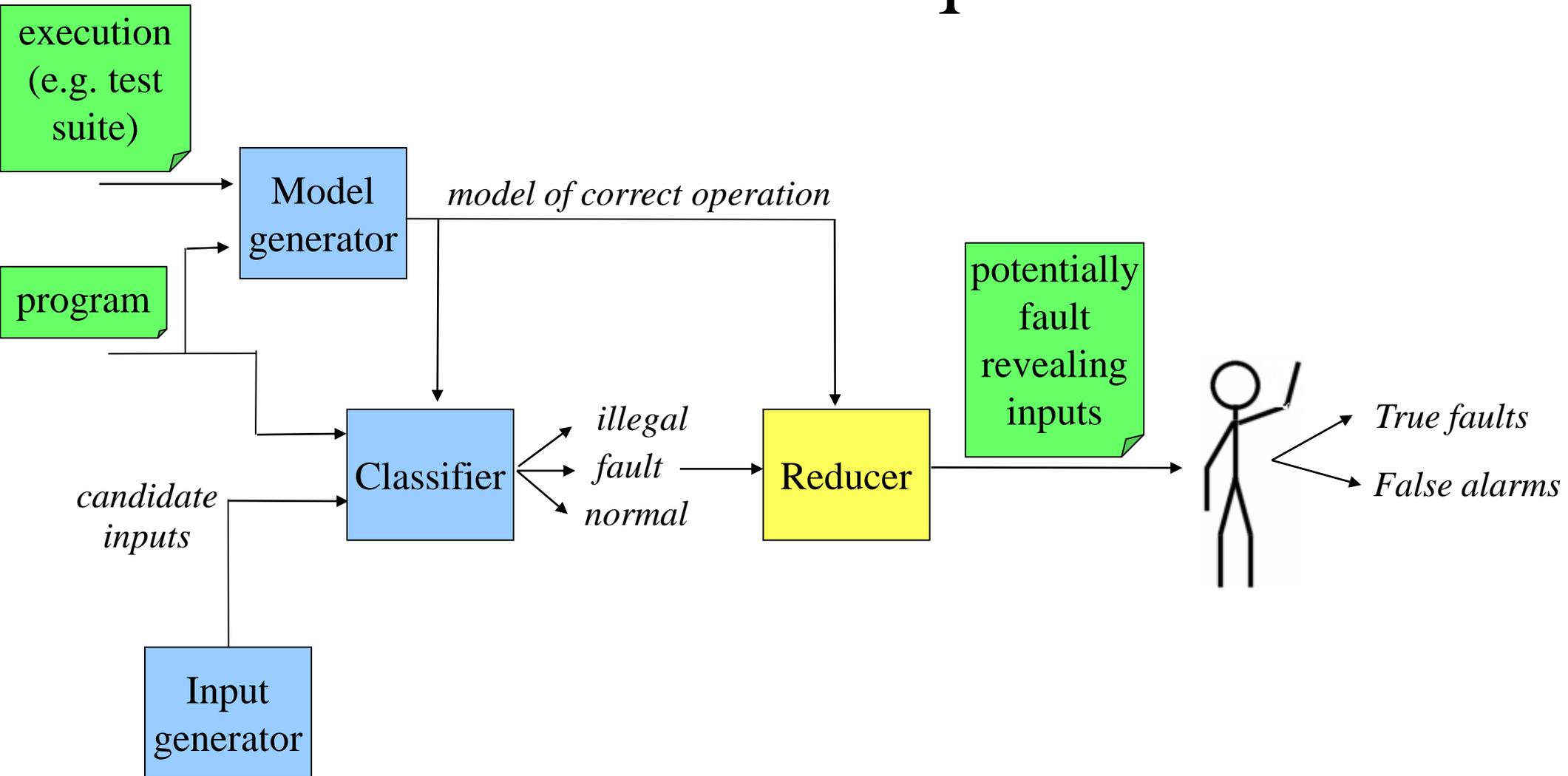
The Technique



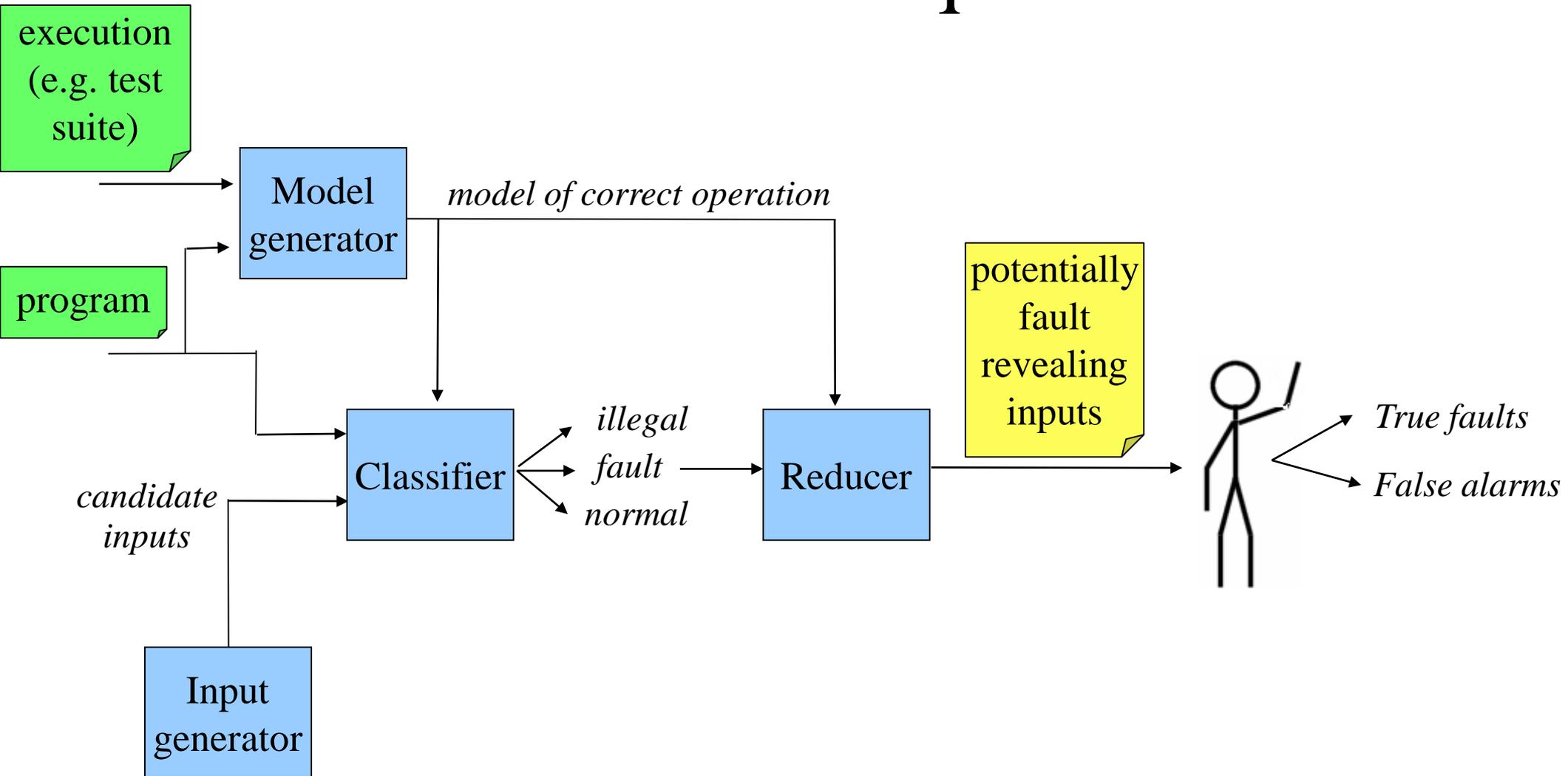
The Technique



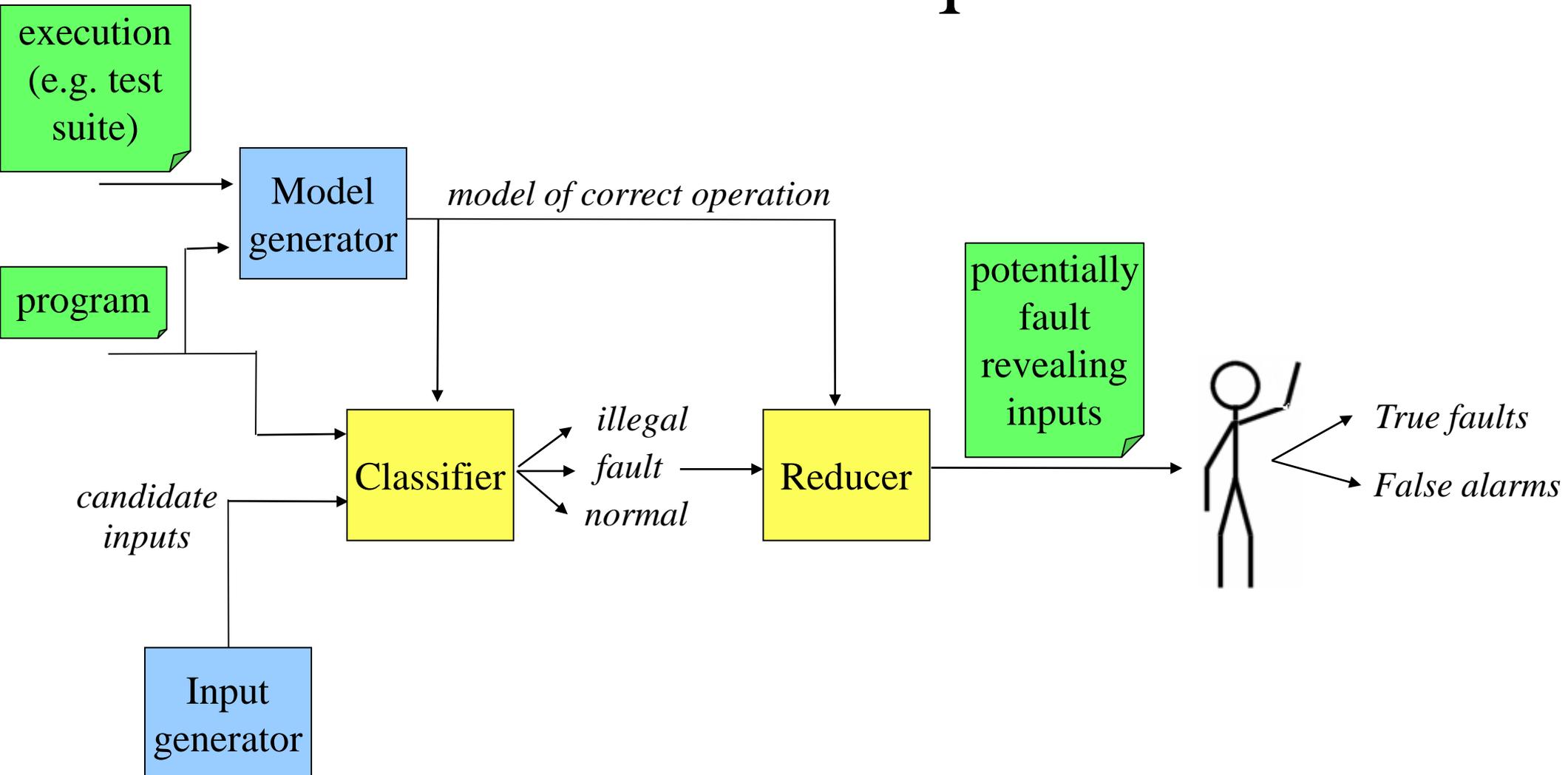
The Technique



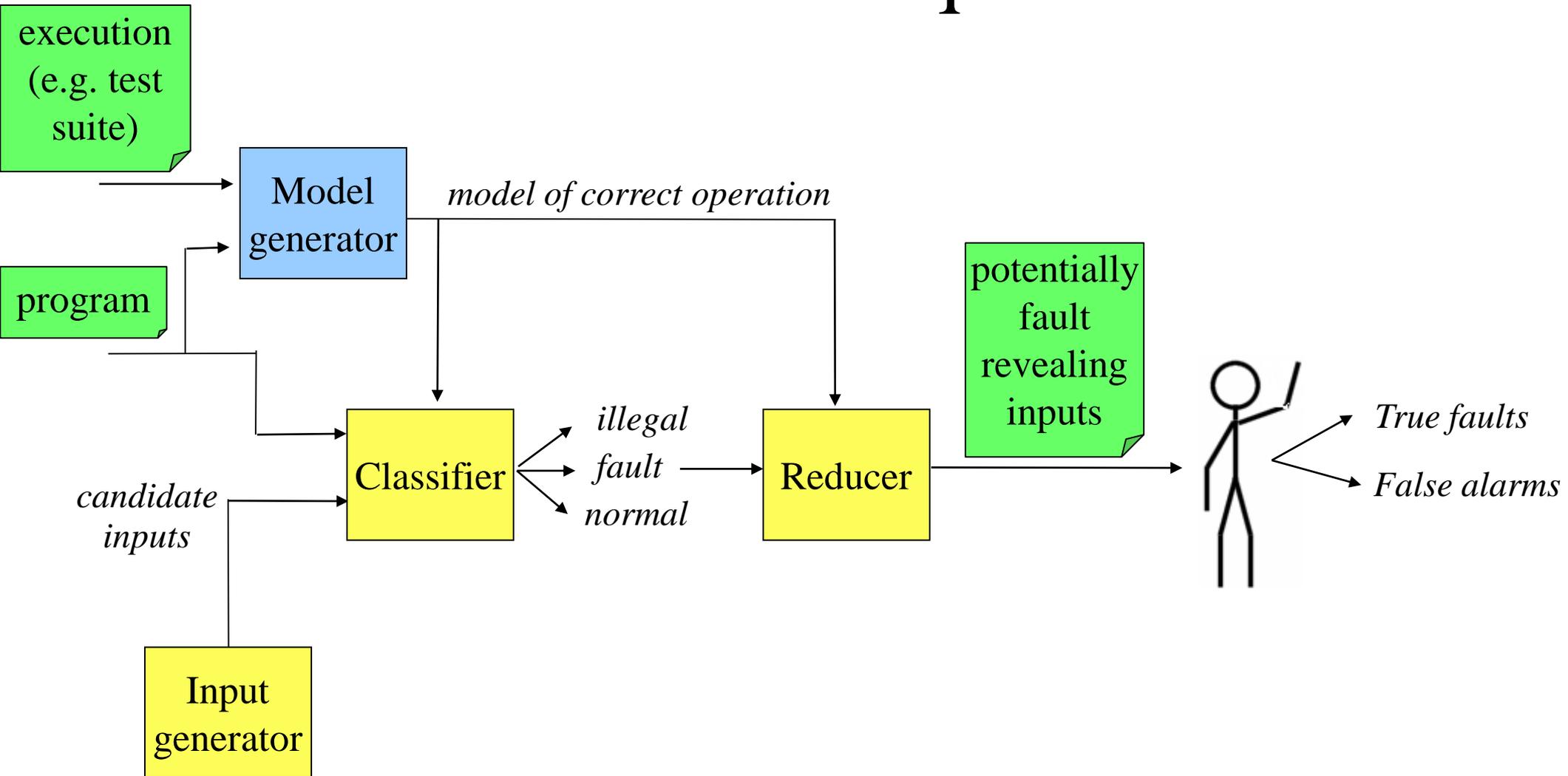
The Technique



The Technique



The Technique



Model Generator

- Our technique uses a *model generator* to produce a model of correct program operation, derived from observing a correct execution

[Ernst et al. 2001, Ammons et al. 2002, Hankel and Diwan 2003, ...]

- Our technique requires
 - Set of properties hold at component boundaries
 - The properties can be evaluated

Example: bounded stack

[Stotts et al. 2002, Xie and Notkin 2003, Csallner and Amaragdakis 2004]

```
public class Stack {  
  
    private int[] elems;  
    private int topOfStack;  
    private int capacity;  
  
    public Stack() { ... }  
  
    public void push(int k) { ... }  
  
    public void pop() {  
        topOfStack --;  
    }  
  
    public boolean isMember(int i) {  
        ...  
    }  
  
    ...  
}
```

```
public class StackTest {  
    ...  
}
```

Example: bounded stack

```
public class Stack {  
  
    private int[] elems;  
    private int topOfStack;  
    private int capacity;  
  
    public Stack() { ... }  
  
    public void push(int k) { ... }  
  
    public void pop() {  
        topOfStack --;  
    }  
  
    public boolean isMember(int i) {  
        ...  
    }  
    ...  
}
```

```
public class StackTest {  
    ...  
}
```

object properties

capacity == elems.length
elems != null
capacity == 2
topOfStack >= 0

pop: entry properties

elems ∈ { [3,0], [3,2] }

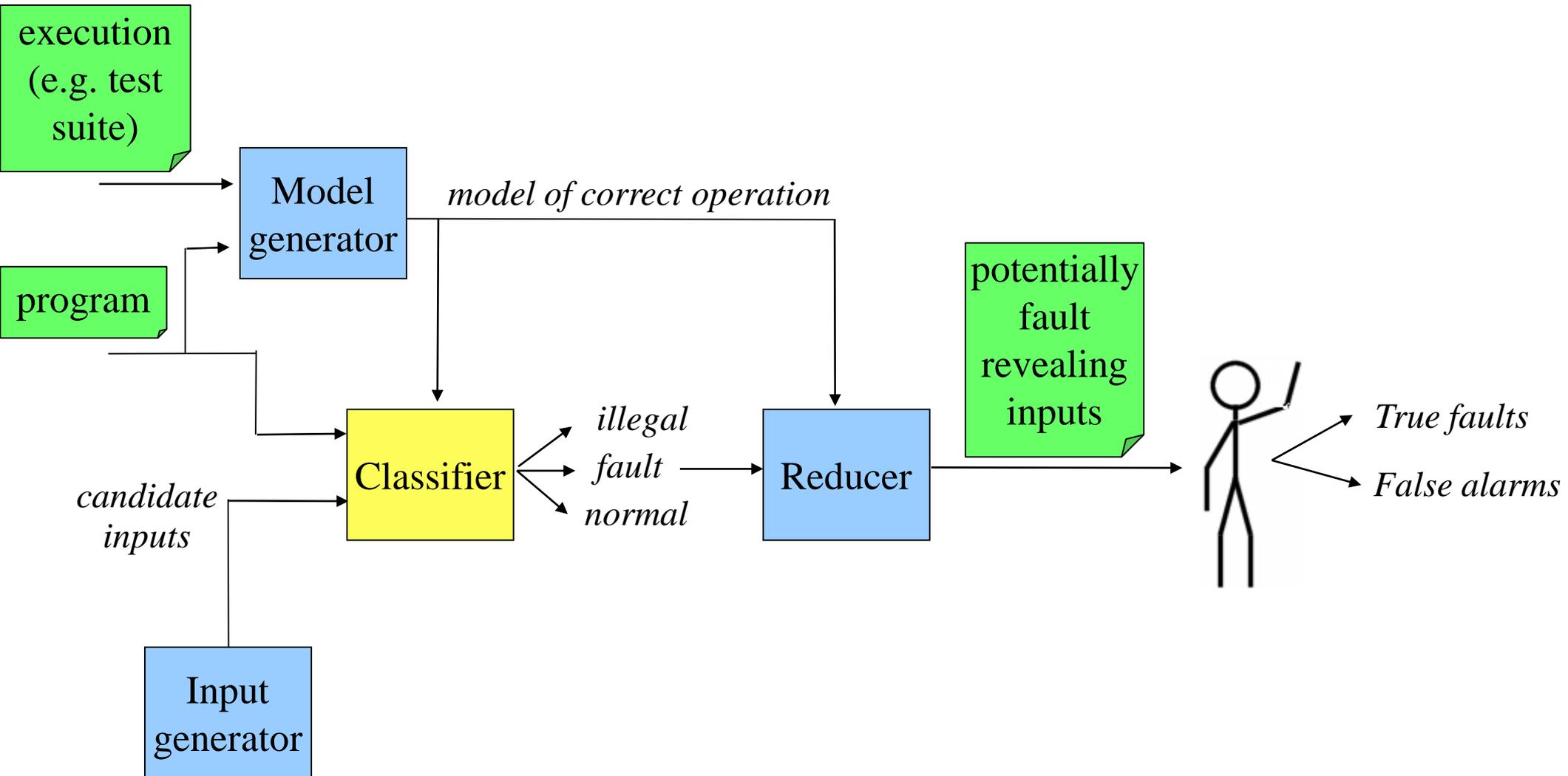
isMember: entry properties

k ∈ elems

isMember: exit properties

elems == orig(elems)
orig(k) ∈ elems

Classifier



Classifier

- Run program on candidate input
- Detect set of violated model properties
- *Classify:*

<i>entry violations?</i>	<i>exit violations?</i>	<i>Classification</i>
no	no	normal
no	yes	fault
yes	no	normal (new)
yes	yes	illegal

Classifier: normal input

<i>entry violations?</i>	<i>exit violations?</i>	<i>Classification</i>
no	no	normal
no	yes	fault
yes	no	normal (new)
yes	yes	illegal

```
Stack var1 = new Stack();  
var1.push(3);  
var1.pop();
```

object properties (all methods)

```
capacity == elems.length  
elems != null  
capacity == 2  
topOfStack >= 0
```

pop: entry properties

```
elems ∈ { [3,0], [3,2] }
```

isMember: entry properties

```
k ∈ elems
```

isMember: exit properties

```
elems == orig(elems)  
orig(k) ∈ elems
```

Classifier: normal input

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capacity == elems.length  
elems != null  
capacity == 2  
topOfStack >= 0
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pop: entry properties

```
elems ∈ { [3,0], [3,2] }
```

isMember: entry properties

```
k ∈ elems
```

isMember: exit properties

```
elems == orig(elems)  
orig(k) ∈ elems
```

Classifier: fault-revealing input

<i>entry violations?</i>	<i>exit violations?</i>	<i>Classification</i>
no	no	normal
no	yes	fault
yes	no	normal (new)
yes	yes	illegal

```
Stack var1 = new Stack();  
var1.push(3);  
var1.pop();  
var1.pop();
```

object properties (all methods)

```
capacity == elems.length  
elems != null  
capacity == 2  
topOfStack >= 0
```

pop: entry properties

```
elems ∈ { [3,0], [3,2] }
```

isMember: entry properties

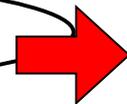
```
k ∈ elems
```

isMember: exit properties

```
elems == orig(elems)  
orig(k) ∈ elems
```

Classifier: fault-revealing input

<i>entry violations?</i>	<i>exit violations?</i>	<i>Classification</i>
no	no	normal
no	yes	fault
yes	no	normal (new)
yes	yes	illegal



object properties (all methods)

capacity == elems.length
elems != null
capacity == 2
topOfStack >= 0

(on exit)

pop: entry properties

elems ∈ { [3,0], [3,2] }

isMember: entry properties

k ∈ elems

isMember: exit properties

elems == orig(elems)
orig(k) ∈ elems

```
Stack var1 = new Stack();  
var1.push(3);  
var1.pop();  
var1.pop();
```

Classifier: illegal input

<i>entry violations?</i>	<i>exit violations?</i>	<i>Classification</i>
no	no	normal
no	yes	fault
yes	no	normal (new)
yes	yes	illegal

```
Stack var1 = new Stack();  
var1.push(0);  
var1.isMember(-5);
```

object properties (all methods)

```
capacity == elems.length  
elems != null  
capacity == 2  
topOfStack >= 0
```

pop: entry properties

```
elems ∈ { [3,0], [3,2] }
```

isMember: entry properties

```
k ∈ elems
```

isMember: exit properties

```
elems == orig(elems)  
orig(k) ∈ elems
```

Classifier: illegal input

<i>entry violations?</i>	<i>exit violations?</i>	<i>Classification</i>
no	no	normal
no	yes	fault
yes	no	normal (new)
yes	yes	illegal

```
Stack var1 = new Stack();  
var1.push(0);  
var1.isMember(-5);
```

object properties (all methods)

```
capacity == elems.length  
elems != null  
capacity == 2  
topOfStack >= 0
```

pop: entry properties

```
elems ∈ { [3,0], [3,2] }
```

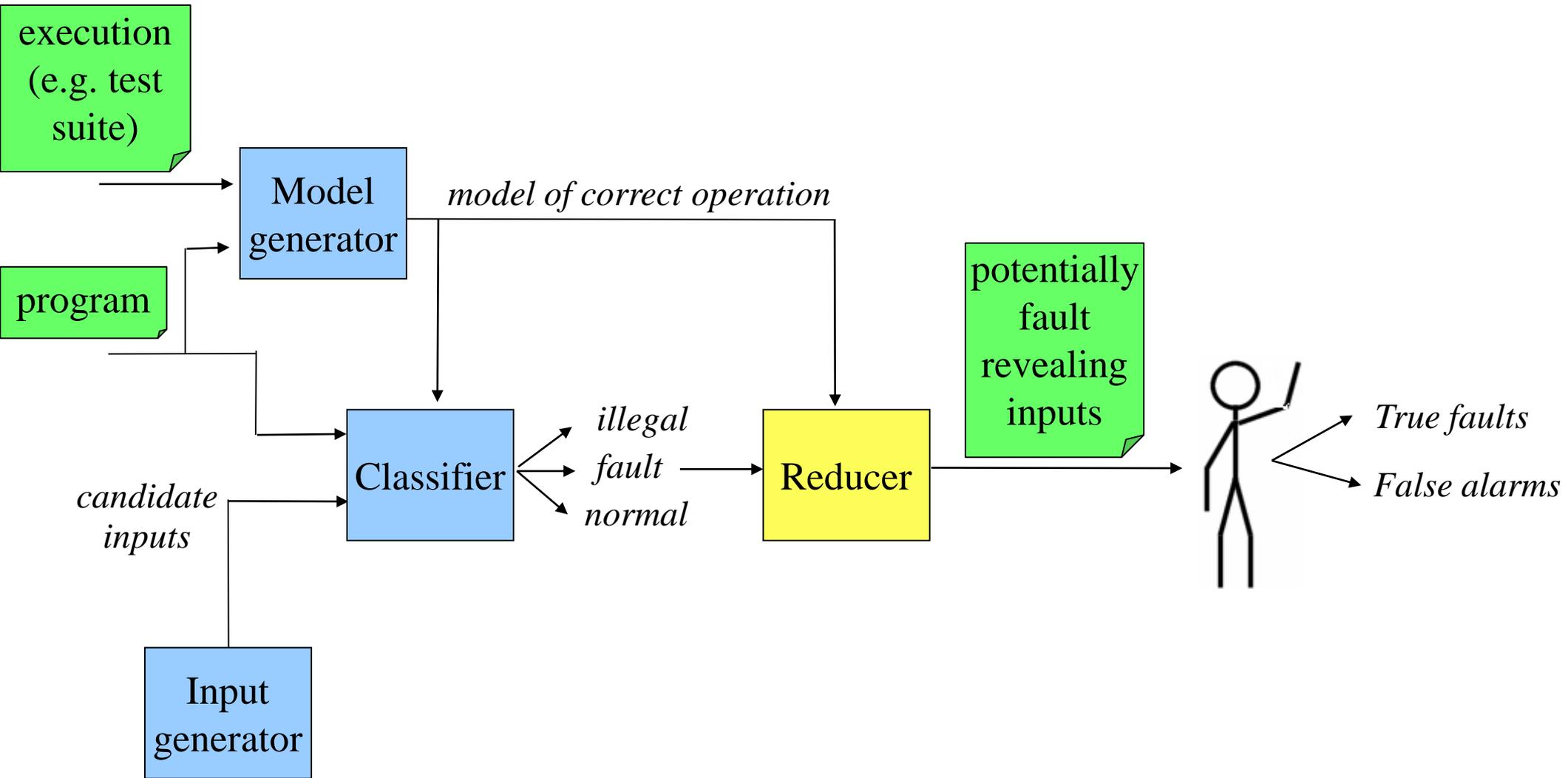
isMember: entry properties

$k \in \text{elems}$

isMember: exit properties

```
elems == orig(elems)  
 $\text{orig}(k) \in \text{elems}$ 
```

Reducer



Reducer

- Partitions inputs based on the set of properties they violate
- Reports one inputs from each partition
- Inputs in same partition are likely to manifest same faulty behavior

Reducer: example

Two equivalent inputs:

```
Stack var1 = new Stack();  
var1.push(3);  
var1.pop();  
var1.pop();
```

Violation pattern:

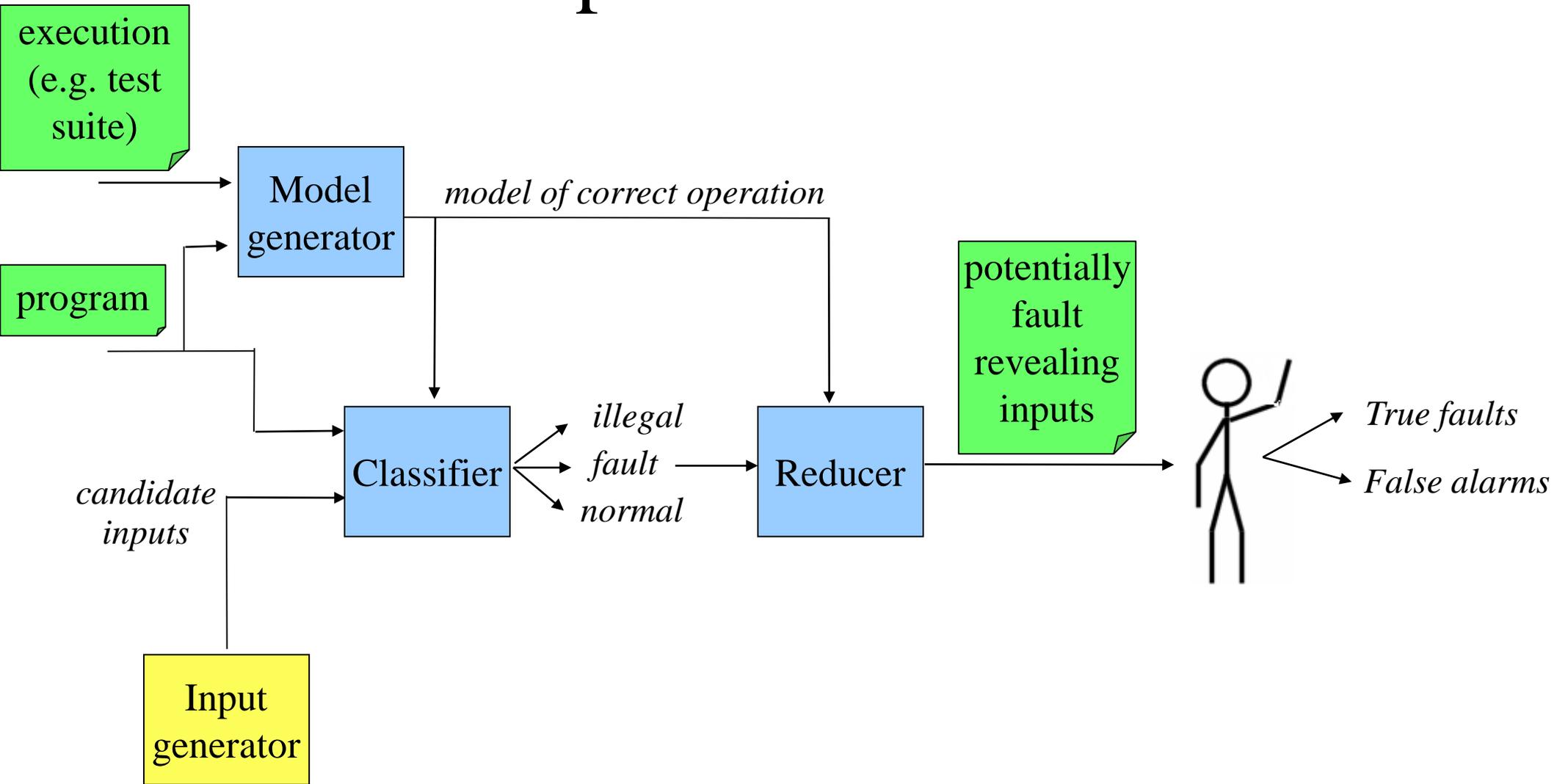
topOfStack >= 0 *(on exit)*

```
Stack var1 = new Stack();  
var1.push(0);  
var1.pop();  
var1.push(3);  
var1.pop();  
var1.pop();
```

Violation pattern:

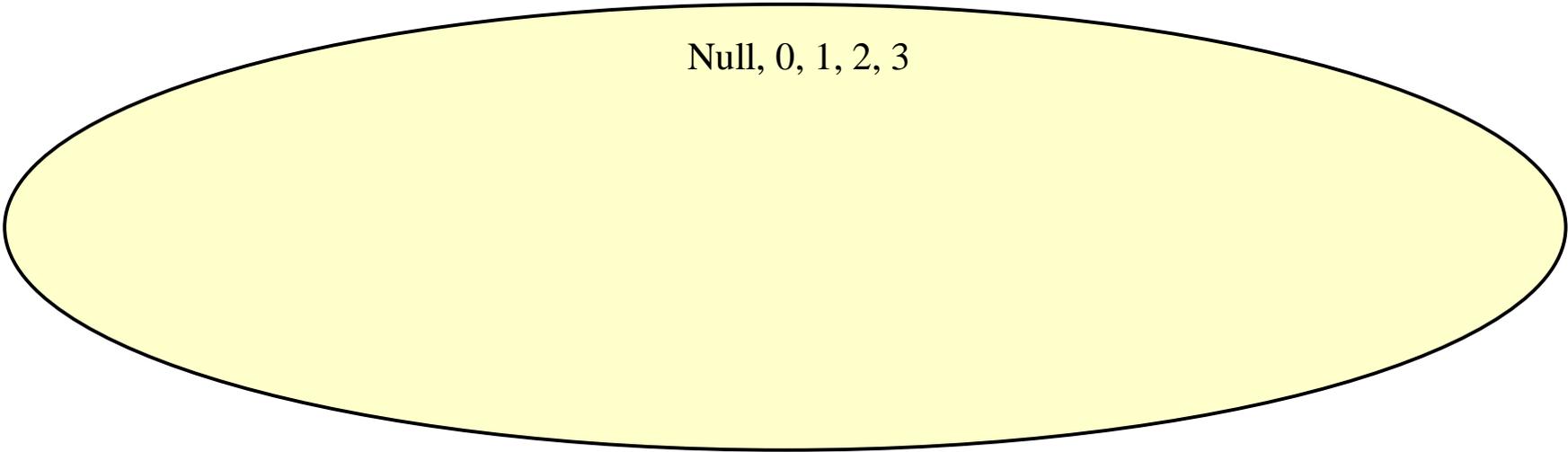
topOfStack >= 0 *(on exit)*

Input Generator



Bottom-up Random Generator

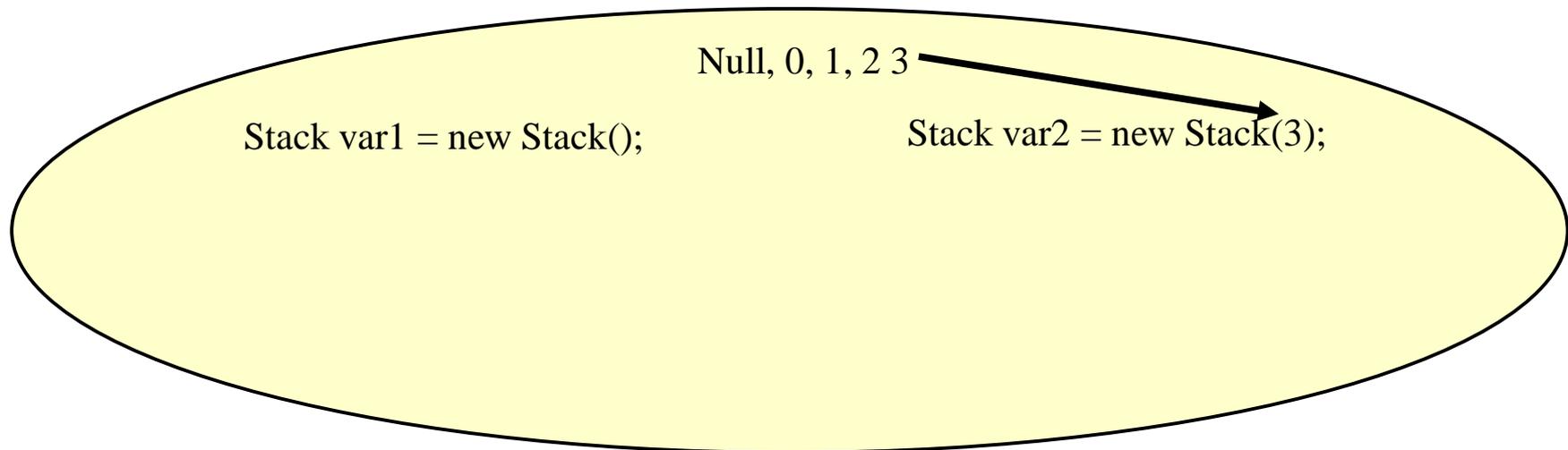
1. pool := a set of primitives (null, 0, 1, etc.)
2. do N times:
 - 2.1. create new inputs by calling methods/constructors using pool inputs as arguments
 - 2.2. add resulting inputs to the pool



Null, 0, 1, 2, 3

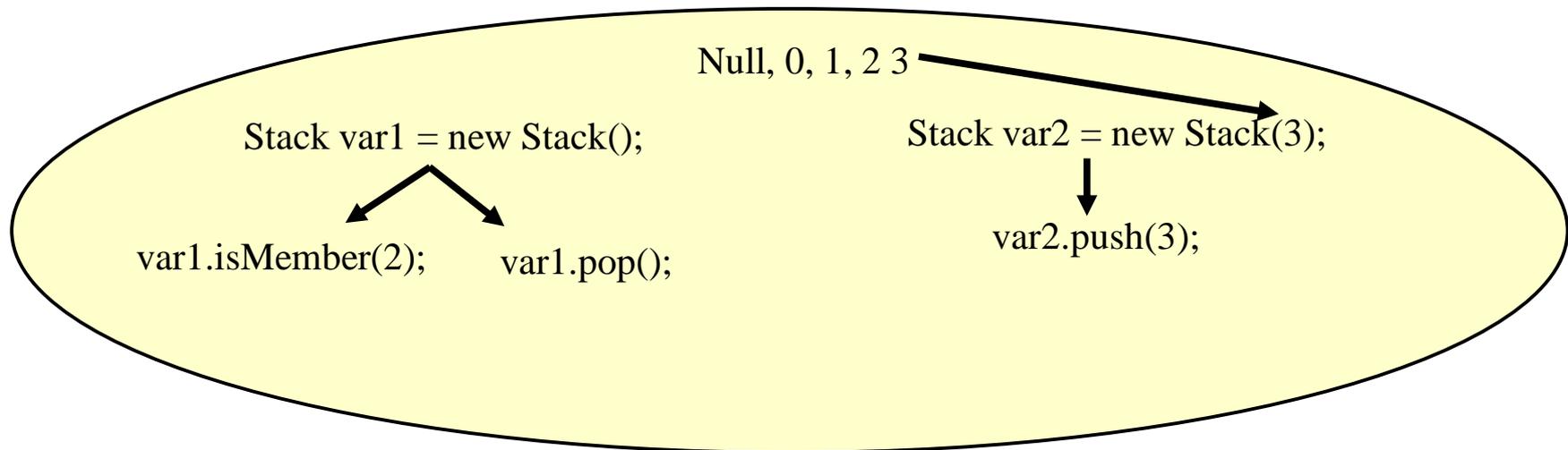
Bottom-up Random Generator

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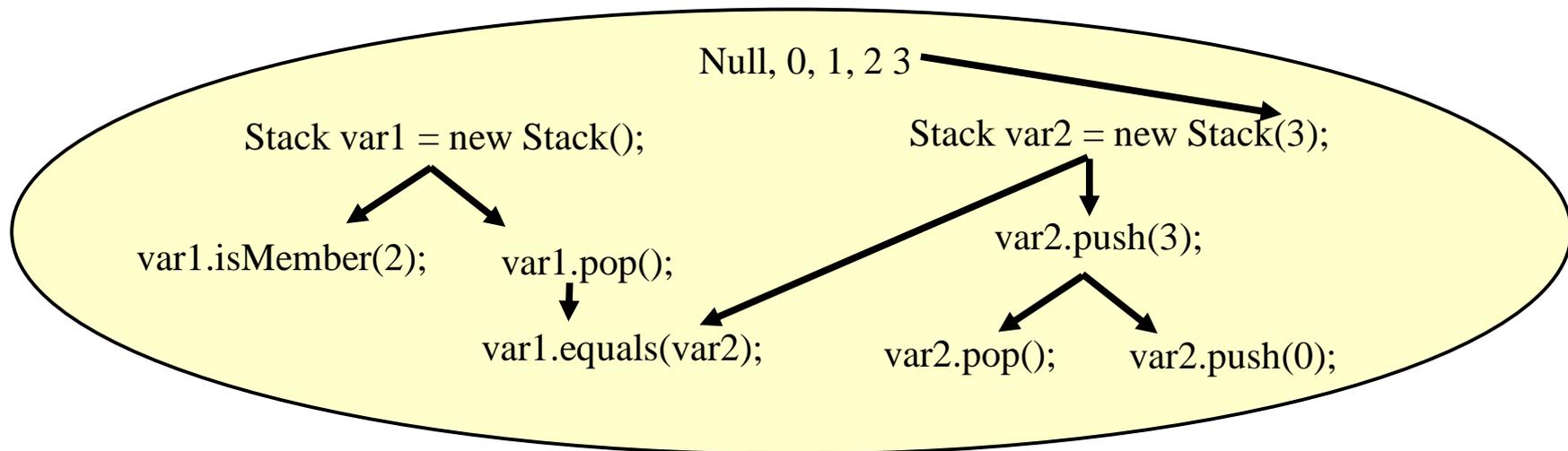
Bottom-up Random Generator

1. pool := a set of primitives (null, 0, 1, etc.)
2. do N times:
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 - 2.2. add resulting inputs to the pool



Bottom-up Random Generator

1. pool := a set of primitives (null, 0, 1, etc.)
2. do N times:
 - 2.1. create new inputs by calling methods/constructors using pool inputs as arguments
 - 2.2. add resulting inputs to the pool



Avoiding illegal inputs

- It's important that the inputs in the pool are legal
 - Inputs in the pool are building blocks for other inputs

Input 1 (tests **pop**)

```
Stack s = new Stack();  
s.pop();
```

fault-revealing

Input 2 (tests **equals**)

```
Stack s = new Stack();  
s.pop();  
Stack s2 = new Stack(3);  
s.equals(s2);
```

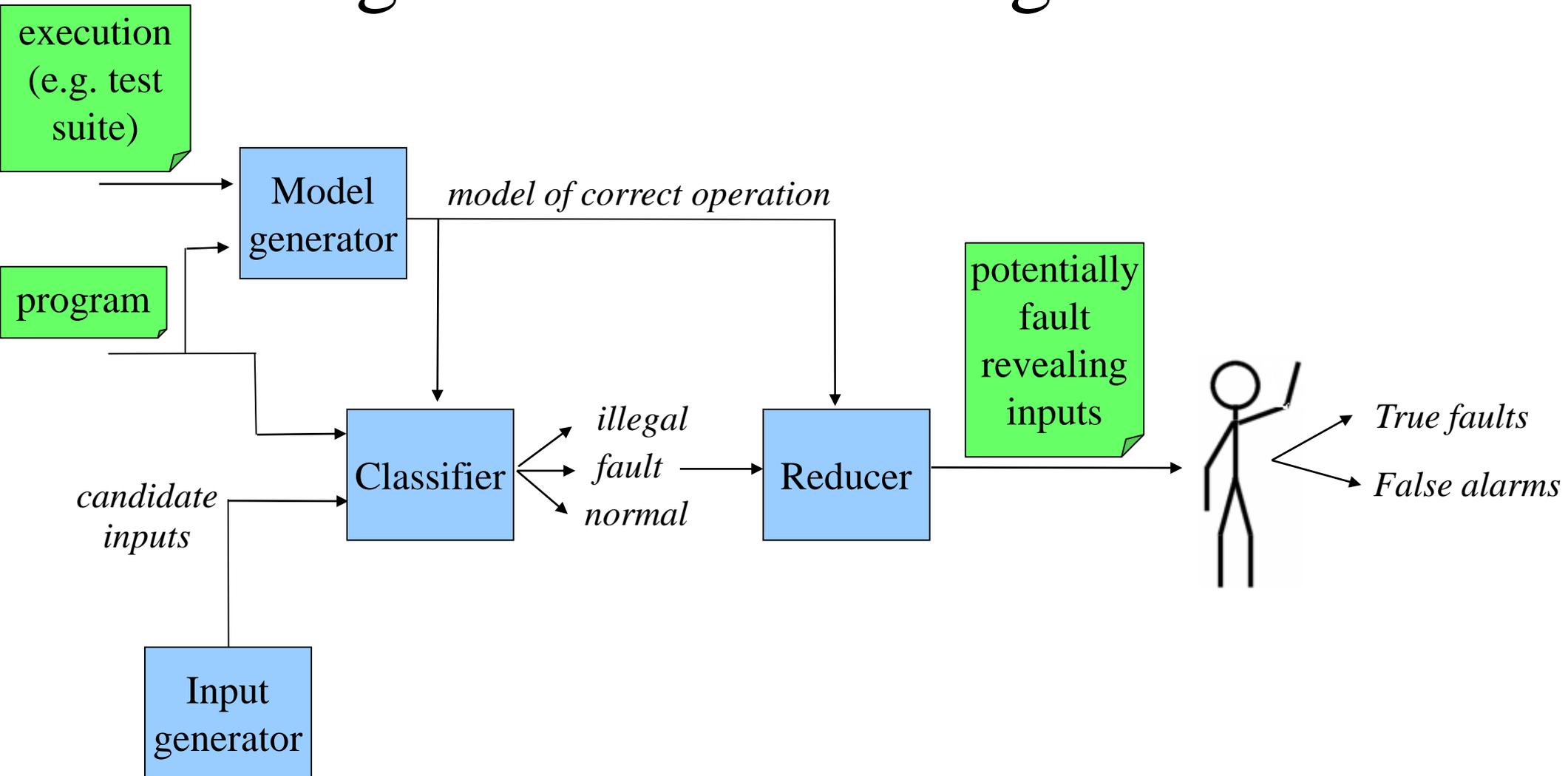
illegal

Input 3 (tests **isMember**)

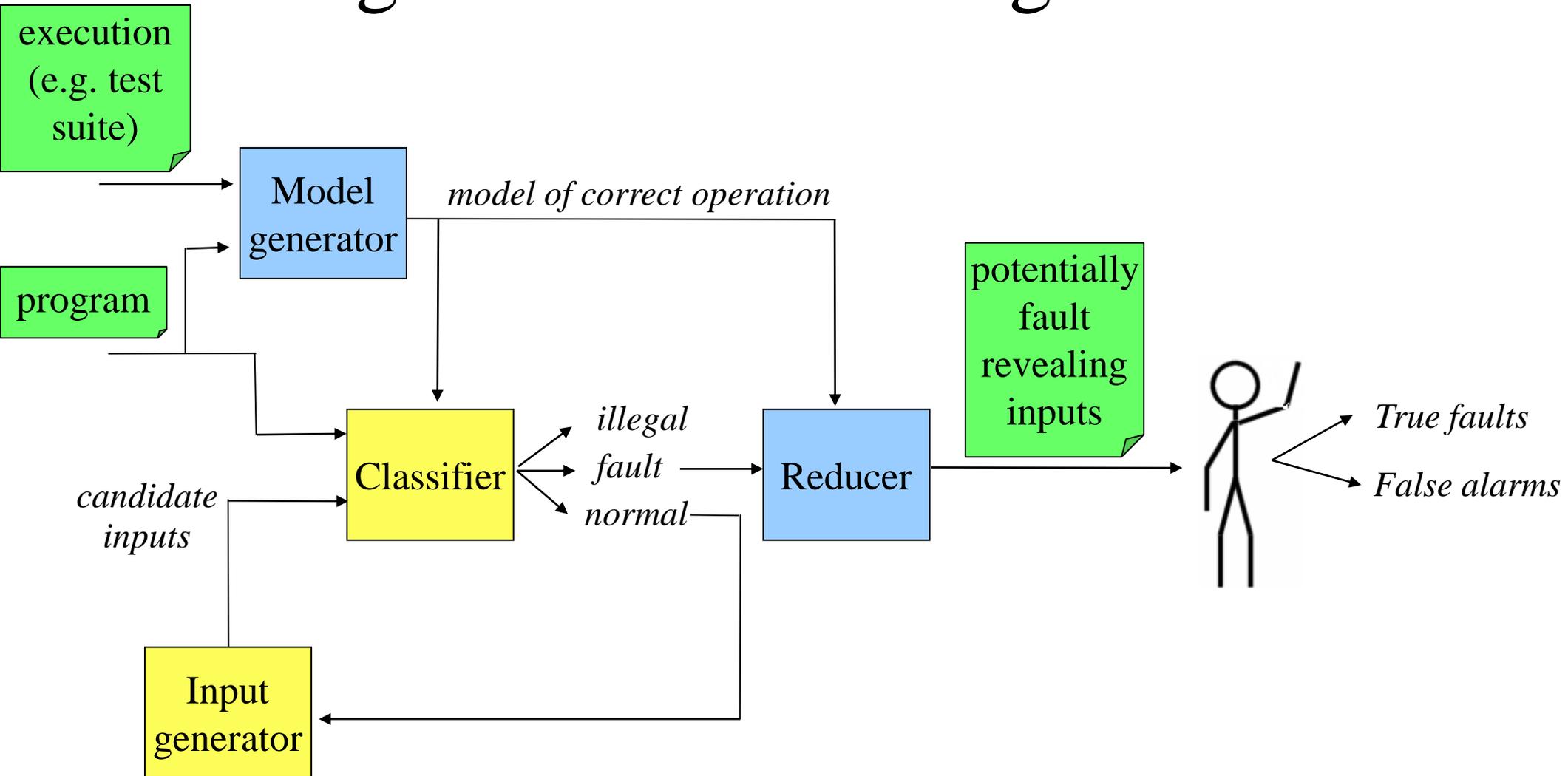
```
Stack s = new Stack();  
s.pop();  
s.isMember(1);
```

illegal

Using the classifier for generation



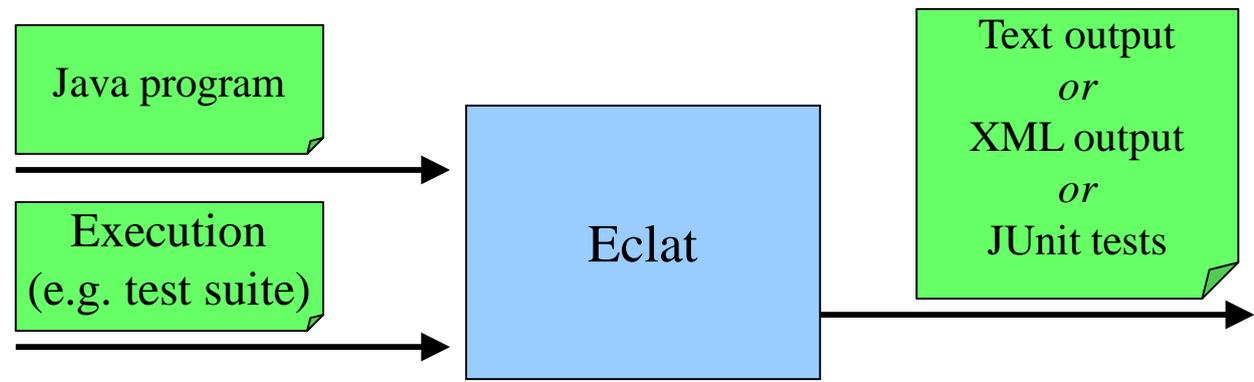
Using the classifier for generation



Enhanced generator

1. pool := a set of primitives (null, 0, 1, etc.)
2. do N times:
 - 2.1. create new inputs by calling methods/constructors using pool inputs as arguments
 - 2.2. classify inputs
 - 2.3. throw away illegal inputs
 - 2.4. save away fault inputs
 - 2.5. add **normal** inputs to the pool

Eclat



- Eclat generates inputs for Java unit testing
- Eclat uses the Daikon invariant detector to create a model of correct execution
- Each test input is wrapped as a JUnit test
- Eclat proposes assertion checks based on violated properties

<http://pag.csail.mit.edu/eclat>

Eclat's output: example

```
public void test_1_integrate() {  
  
    RatPoly rp1 = new RatPoly(4, 3);  
    RatPoly rp2 = new RatPoly(1, 1);  
    RatPoly rp3 = rp1.add(rp2);  
  
    checkPreProperties(rp3);  
    rp3.integrate(0);  
    checkPostProperties(rp3);  
  
}
```

Eclat's output: example

```
public void test_1_integrate() {
```

```
    RatPoly rp1 = new RatPoly(4, 3);
```

```
    RatPoly rp2 = new RatPoly(1, 1);
```

```
    RatPoly rp3 = rp1.add(rp2);
```

```
    checkPreProperties(rp3);
```

```
    rp3.integrate(0);
```

```
    checkPostProperties(rp3);
```

```
}
```



Assertion violation!

Eclat's output: example

```
public void test_1_integrate() {
```

```
    RatPoly rp1 = new RatPoly(4, 3);
```

```
    RatPoly rp2 = new RatPoly(1, 1);
```

```
    RatPoly rp3 = rp1.add(rp2);
```

```
    checkPreProperties(rp3);
```

```
    rp3.integrate(0);
```

```
    checkPostProperties(rp3);
```

```
}
```



Assertion violation!

```
public void checkPostProperties(RatPoly rp) {
```

```
    ...
```

```
    // on exit: all terms in rp always have non-zero coefficient
```

```
    Assert.assertTrue(!allZeroes(rp.terms));
```

```
}
```

Eclat's output: example

```
public void test_1_integrate() {  
  
    RatPoly rp1 = new RatPoly(4, 3);  
    RatPoly rp2 = new RatPoly(1, 1);  
    RatPoly rp3 = rp1.add(rp2);  
  
    checkPreProperties(rp3);  
    rp3.integrate(0);  
    checkPostProperties(rp3);  
  
}
```



Assertion violation!

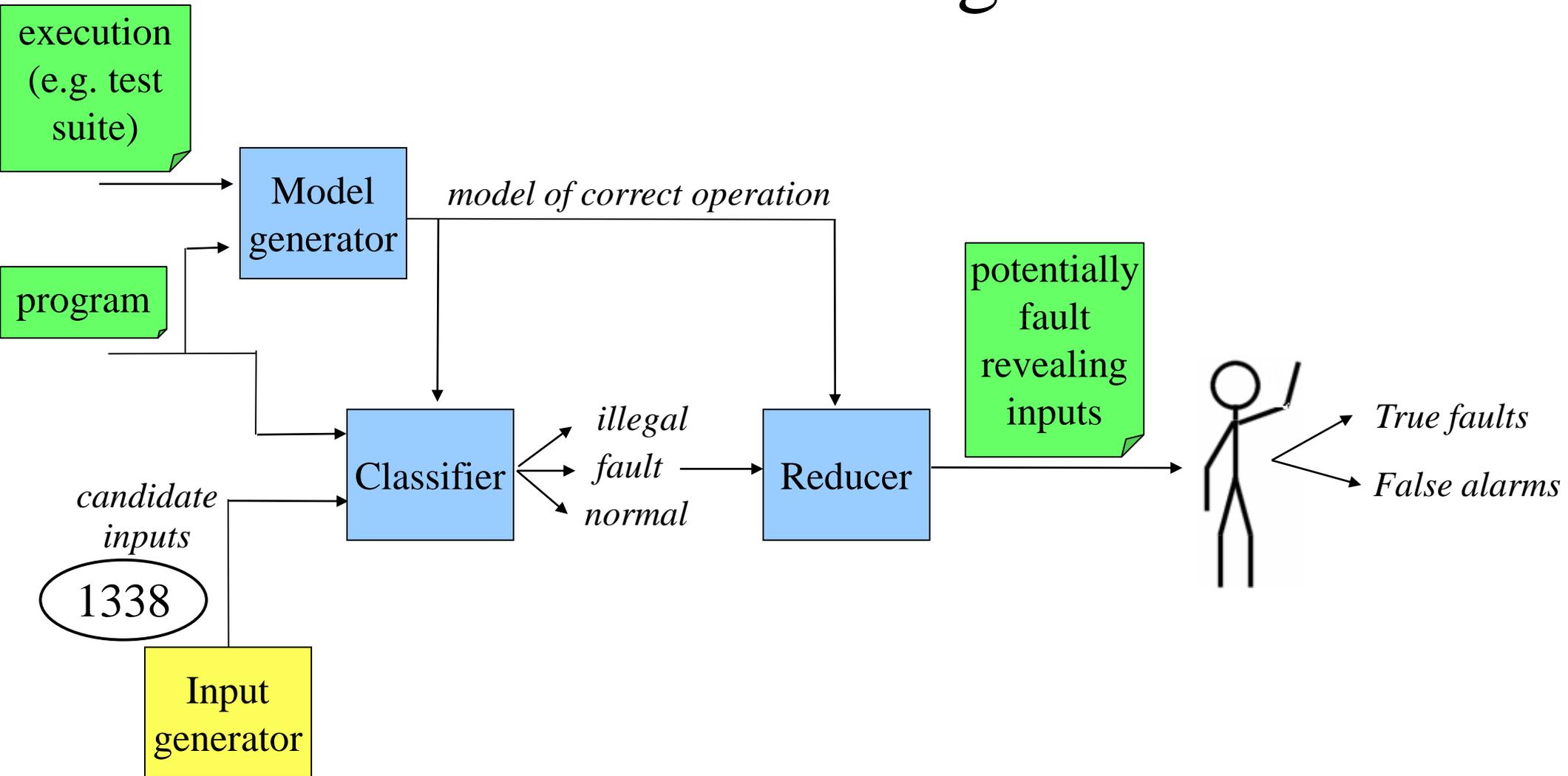
```
public void checkPostProperties(RatPoly rp) {  
  
    ...  
  
    // on exit: all terms in rp always have non-zero coefficient  
    Assert.assertTrue(!allZeroes(rp.terms));  
  
}
```

94 inputs violate this property.
Of these, 3 are shown to the user.

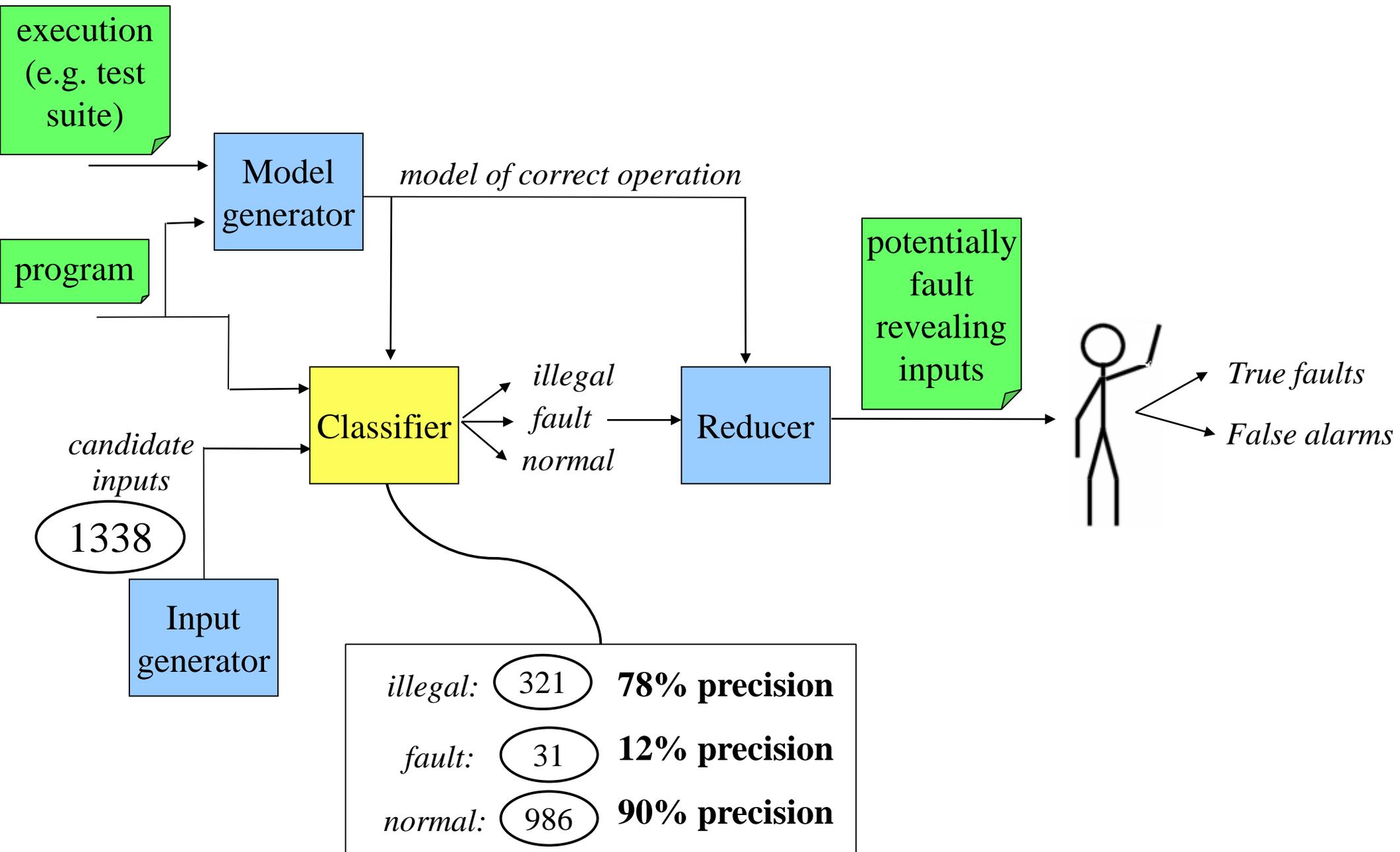
Evaluation

- We used Eclat to generate inputs for
 - 6 families of libraries
 - 64 distinct interfaces
 - 631 implementations
 - 75,000 NCNB lines of code

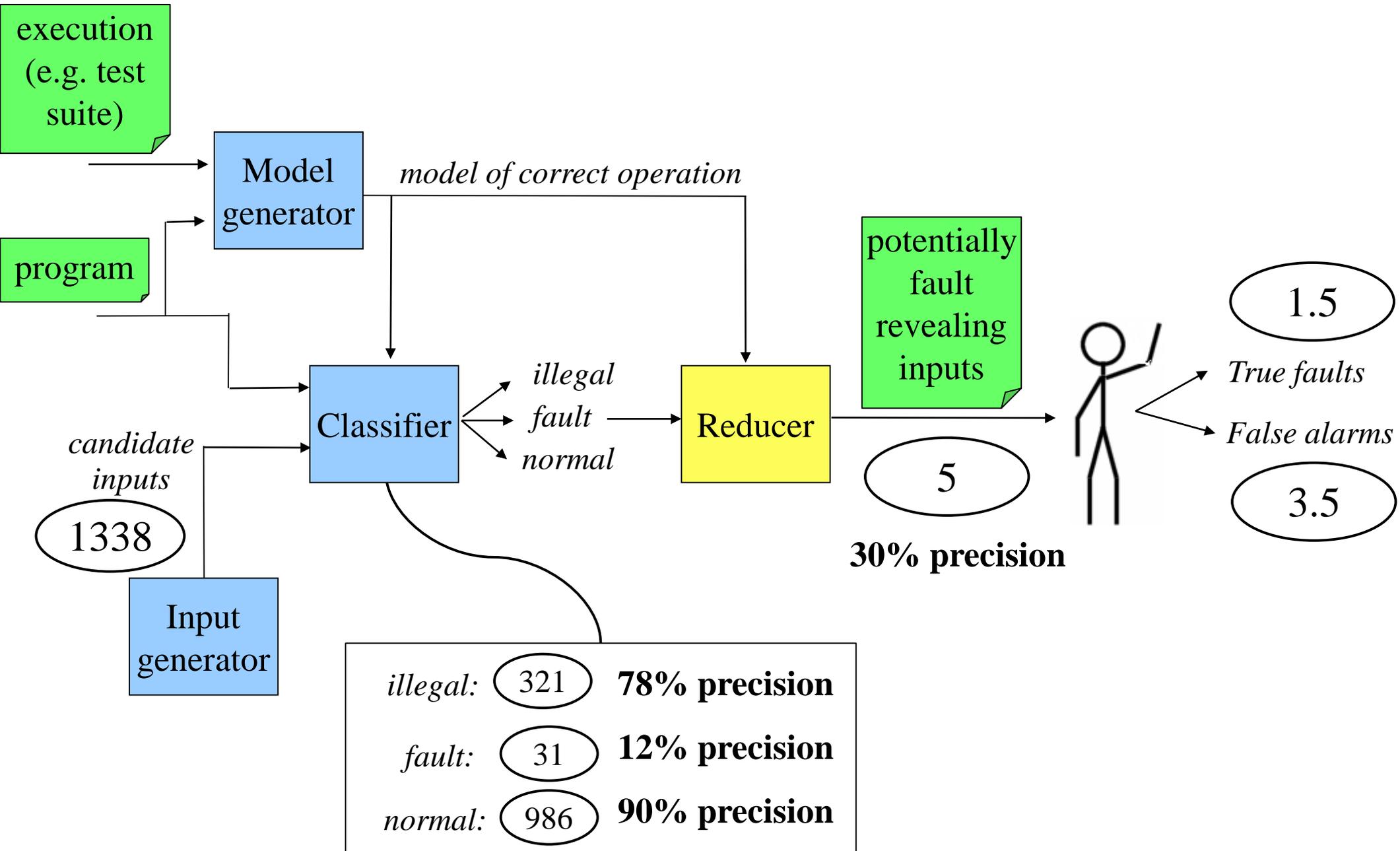
Evaluation results: generator



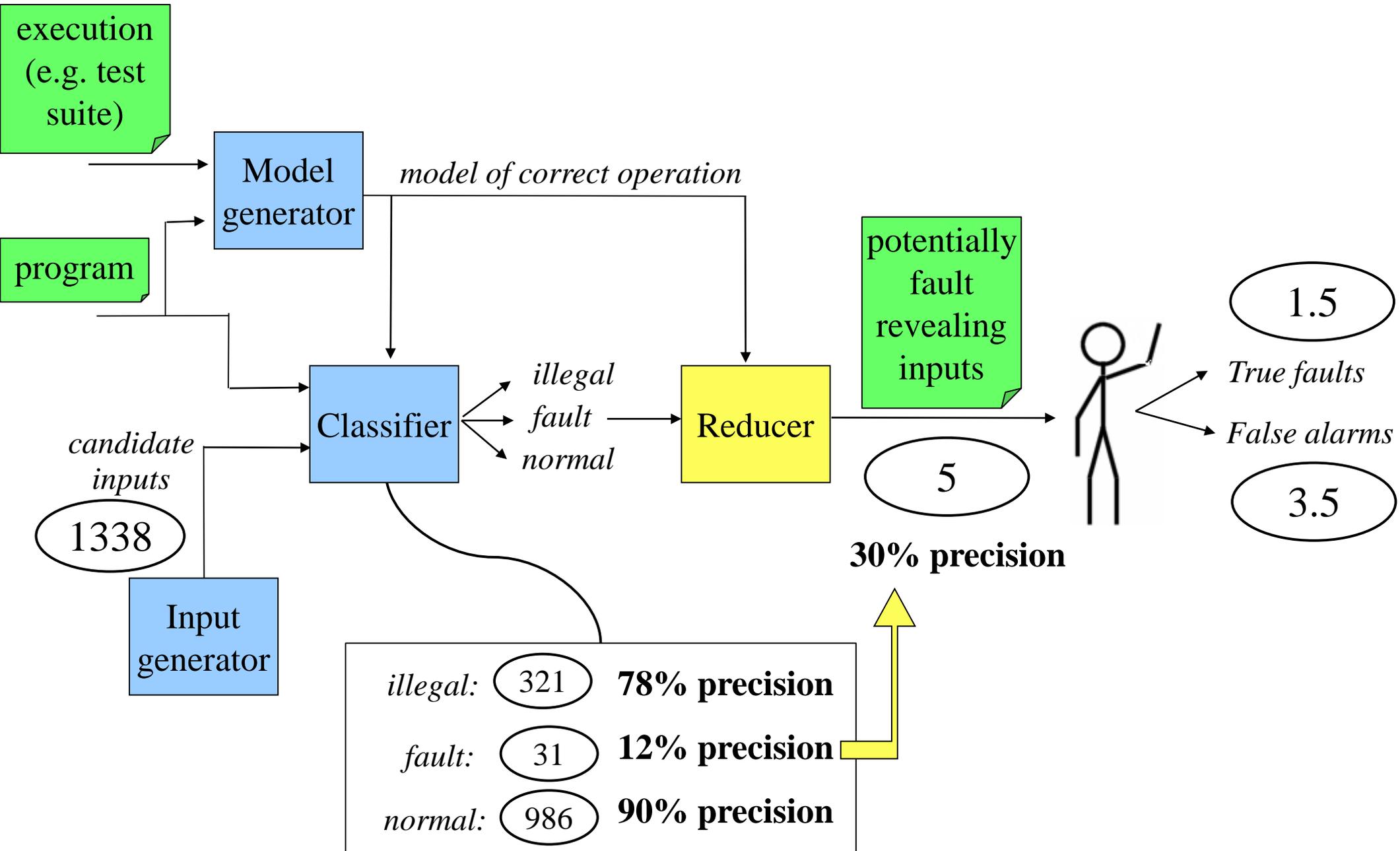
Evaluation results: classifier



Evaluation results: reducer



Evaluation results: reducer



Future Directions

- Incorporate other classification techniques

[Podgursky et al. 2003, Brun and Ernst 2004, Bowring et al. 2004, ...]

- Incorporate other generation strategies

[Korel 1996, Gupta 1998, Klaessen & Hughes 2002, Boyapati et al. 2002, ...]

Conclusion

- Technique to generate new program inputs
 - Inputs likely to reveal faults
 - Inputs not covered by an existing test suite
- Technique is effective in uncovering errors
- Eclat: automatically generates unit tests for Java classes

Eclat:

<http://pag.csail.mit.edu/ec1at>

Related Work

- Harder et al. Improving test suites via operational abstraction. *ICSE 2003*.
- Xie and Notkin. Tool-assisted unit test selection based on operational violations. *ASE 2003*.
- Csallner and Smaragdakis. JCrasher: an automatic robustness tester for Java. *Software Practice and Experience*, 2004.